

# Carl Albrecht

Creature FX TD / Technical Animator



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## EDUCATION

Tygerberg Art Center in Cape Town, South Africa  
Graphic Design and Print Making - Graduated with highest distinction  
1995

City Varsity School of Media in Cape Town, South Africa  
Diploma in Multimedia Design & Production  
1999

## EXPERIENCE

April 2022 – present : Lead Creature FX TD

November 2019 to April 2022 – Senior Creature FX TD

**DNEG** (<http://www.dneg.com>)  
London, UK

- I was hired as Senior CFX TD in November 2019, doing setup-ups and running shots for VFX shows. I am currently a Lead specializing in cloth and hair simulation using Houdini.

October 2018 to November 2019 – Senior Technical Animator  
**MPC Film** (<http://www.mpcfilm.com>)  
Montreal, Canada

- Technical Animation key artist creating both set-ups as well as running shots on 5 shows over the course of one year. As a key artist, I was also responsible for giving guidance to juniors and having an excellent understanding of their pipeline.

October 2016 to March 2018 – Freelance Cloth and Mocap TD  
**TRIXTER** (<http://www.trixter.de>)  
Berlin, Germany

- Lead Cloth TD for Spider-Man: Homecoming from October 2016 - June 2017 and on Thor: Ragnarok from July until September 2017, worked on one episode of Lost in Space (Netflix) and did some fur work for Captain Marvel in March of 2018.

September 2010 to February 2016 - Freelance 3D Artist / Cloth TD  
**Rise FX** (<http://www.risefx.com>)  
Berlin, Germany

- Creature FX TD and Matchmove artist: developed cloth simulations for a crowd scene in 2010, did Cloth TD work and roto animation for "Captain America: The Winter Soldier" in 2014 and Technical Animation work for "American Renegades" in 2016

March 2013 to July 2014 - Freelance 3D Artist  
**Chimney** (<http://www.chimneygroup.com>)  
Berlin, Germany

- 3D Artist / Technical Animator for TVC's

October 2009 to August 2013 - Freelance 3D Artist  
**m box Bewegtbild GmbH** (<http://www.m-box.de>)  
Berlin, Germany

- 3D Generalist / Cloth and Mocap TD: created the intro and outro animations for "Magic Box", an award winning installation featured at the Expo 2010 in Shanghai, created various 3D animations for broadcast from 2009 to 2014. Directed and animated a 3D short, "Jumper" in 2013.

July 2011 to April 2013 - Freelance 3D Artist  
**LUG Animation und Bildgestaltung GmbH** (<http://www.lugundtrug.net>)  
Berlin, Germany

- 3D Generalist / Technical Animator - Created high end animations and performed generalist shading, lighting and rendering tasks with Vray for 3 consecutive installations: Frankfurt (2011), Paris (2012) and Shanghai (2013)

August 2008 to March 2009 - Freelance 3D Artist  
**Dyrdee Media** (<http://www.dyrdee.com>)  
Berlin, Germany

- 3D Generalist - Created and animated elements of award winning broadcast projects for MTV in 2008 and did several animations for their KIKA broadcast identities in 2009.

August 2007 to December 2008 - Freelance 3D Artist  
**METAphrenie** (<http://www.metaphrenie.com>)  
Berlin, Germany

- 3D Generalist / Cloth and Motion Capture TD - did technical animation, motion capture editing, cloth simulations and other generalist tasks for award winning broadcast projects over the course of three years.

January 2006 to August 2006 - Motion Capture Editor  
**Centroid Motion Capture** - Motion Capture Editor (<http://www.centroid3d.com>)  
Berlin, Germany

- Motionbuilder Artist - Motion capture editing of Characters, 3D layout and camera animations for cut-scenes and studio assistance during motion capture sessions supervised by Ben Murray.

September 2004 to August 2007 - Freelance 3D Artist  
**I-D Media AG** (<http://www.i-dmedia.com>)  
Berlin, Germany

- 3D Generalist - Performed 3D generalist tasks for projects and pitches.

August 2002 to August 2004 - 3D Artist  
**Bluue - Digital Beings GmbH**  
Potsdam, Germany

- 3D Artist – did a 6 month 3D intership which lead to 1 year of permanent employment.

## **PROFESSIONAL/TECHNICAL SKILLS**

SideFX Houdini  
Autodesk Maya  
Autodesk Motion Builder  
The Foundry Katana (intermediate)  
The Foundry Nuke (intermediate)  
PFTrack  
Adobe Creative Suite

## **AWARDS**

Animated Com Award for "Magic Box" @ m box Bewegtbild GmbH, 2012  
ADC & IF Award for "Magic Box" @ m box Bewegtbild GmbH, 2011  
Red Dot Design Award for "Magic Box" @ M-Box Bewegtbild GmbH, 2010  
ADC & BDA Award for MTV Game Awards 2008 @ Dyrdee Media GmbH, 2009  
BDA Award for EURO 2008 branding @ METAphrenie, 2008  
BDA Award for Al Kass channel ID's @ METAphrenie, 2007